



## Oliver Twist

Number of players	2
Equipment	Tennis ball
Skills Learnt	Speaking and listening, memory, hand-eye co-ordination, co-operation, multi tasking
Why do we like it?	It teaches you ball tricks
Where does it come from?	USA

**How to Play:** Oliver-oliver-oliver Twist... Bet you a penny you can't do this:

1. Touch your tongue
2. Touch your shoe
3. Touch your knee
4. Touch the floor
5. Do a dive
6. Wiggle your hips
7. Point to heaven
8. Open the gate
9. Walk the line
10. Start again!

With each number you have to do the action in between bouncing the ball and catching it (this is very hard-try it!) It's easier if you do it in pairs and bounce or throw the ball to a partner who has to do the action before they catch it. If you drop the ball you have to repeat that action 'til you get it right.



## Dragon/Mamba

Number of players	10 plus
Equipment	None (Scarves for Catch your tail)
Skills Learnt	Co-operation and competition, collaboration, noticing, perseverance
Why do we like it?	I like when it gets faster and faster
Where does it come from?	UK, Nigeria and South Africa

**How to play:** Everyone stands in a long line, hands on the hips of person in front. The person at the front is the dragon's head and the last one in the line is the tail. The 'head' must catch the 'tail' without breaking the line.

If the line breaks everyone shouts 'stop' and can only start once the dragon is whole again.

**Version 1 Catch your tail (Nigeria):** The players all start in teams making small dragons by putting hands on hips in a line. The last person in each line dangles a scarf from their pocket. The play starts and each dragon tries to catch the scarf (tail) from one of the other dragons.

**Version 2 Mamba (South Africa):** One person starts as the snake and each time someone is caught they have to join on the end of the snake (as the snake eats it becomes bigger). Carry on until everyone is 'eaten'.